



Maze

An antidote for your class!

Agenda

1. Theme Introduction
2. Discussion 1
3. Share out
4. Discussion 2
5. Share out
6. Final Takeaways



DISCUSSION TOPIC

Technology & Mental Health

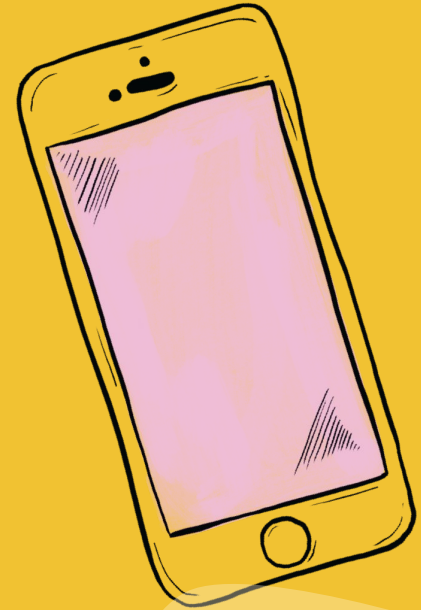
Humane Issue of Mental Health

MENTAL HEALTH & DESIGN

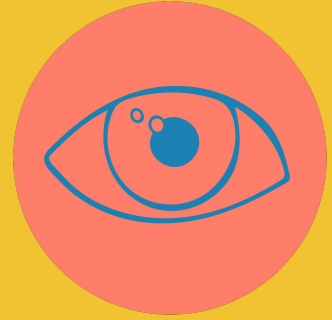
Why it matters now ?

POP UP RULE - 1

No Tech & No Phone



MENTAL HEALTH & DESIGNER



Popup Rule 2- Make eye-contact

LET'S START

Activity Time

Be with your team.



MENTAL HEALTH & DESIGNER

Let's Start

MENTAL HEALTH & DESIGNER

Question 1

As your company's Leadership team, think about all features that are impacting your users positively and negatively?

Activity Time: 5min

MENTAL HEALTH & DESIGNER

Let's Reflect !

MENTAL HEALTH & DESIGNER

Question 2

As your company's Leadership team, think about how you can re-design features to impact the well-being of the users?

Activity Time: 5 min

MENTAL HEALTH & DESIGNER

Let's Reflect !

TAKEAWAY

HMW leverage appropriate technology to create solutions that support user intentions and values and prevent human downgrading.